

MWSRA
MAJOR CLIENTS RULES and REGULATIONS (Revised February, 2013)
AND LIST OF REFEREE FINES
(PRINT THIS DOCUMENT IN LANDSCAPE OPTION)

The following charts outline the rules and regulations governing each major league or organization you may be assigned by MWSRA. It is your responsibility to review this chart and confirm **BEFORE** each game with the coaches or home team representative for non-conference, inter-conference, or private middle school scholastic games the rules governing the particular game.

NFHS – Soft Red eliminated; second yellow disqualifies player and team will not be permitted to substitute for the disqualified player.

Inclement weather cancellations (see page six, below). JV Overtimes – vary by county.

MSI & CYO games – call or look at website within one hour before your initial game time.

Adult Soccer Leagues – call appropriate telephone numbers within 90 minutes before start of first game.

Reminder: All yellow and red cards must be entered into your MWSRA game report.

Any red cards for any league MUST be reported (e-mail or telephone call) to your assignor within 24 hours.

Both CYO & MSI now require a TSL (Team Sportsmanship Liaison) to be assigned and participate in the coin toss before the game.

MSI: Religious head scarves or caps are permitted.

Request for Referee Name(s): If requested by team before game commences; not required to provide once game begins.

MSI Classic player cards policy. Cards must be reviewed by referee either before the game or at half-time. Referee the entire game and allow non-carded players to play the entire game. If any player's cards are not provided to the referee, enter in your report (a) a red card to the coach, (b) select the "Other" category and (c) add in the remarks section an explanation (i.e.; player number and last name, or entire teams cards were missing). A team roster should also be provided to the referee.

Several MWSRA members have also volunteered to serve as liaison to our major clients. They will be in contact with our major clients during the season. If our client sends us inquiries concerning a game you were assigned, a MWSRA liaison may contact you to obtain your perspective of the situation.

MWSRA will assess a fine for referees for the following reasons:

- Missed game report: \$10 MWSRA Game Reports MUST be filed within three days following game date (e.g.; Saturday game entered by Tuesday night. 11:59 p.m.). For three-ref matches, the Center referee is responsible for entering the game report. For two-ref games, both referees are responsible for entering the game report.
- Late to game – arrive before halftime: up to half game fee; missed game or arrive after halftime: entire game fee
- Improper Referee Uniform (See official MWSRA uniform policy at www.mwsra.org): \$25
- Any active member MUST attend at least one meeting (February, July, August, December) each calendar year: \$25;
- Not checked player cards (only MSI Classic): \$10

If you find any errors in this handout or want to suggest additional issues or topics to be added, please e-mail the Chair, jmichaelgreenwood@yahoo.com, MWSRA Referee Professionalism and Development Committee.

2013 MWSRA RULES AND REGULATIONS: ADULT LEAGUES (Updated: February, 2013)

NOTES: MWSRA Game Reports **must** be filed within three days following game date (e.g.; Saturday game entered by Tuesday night).

Policy	Howard County Rec. Dept.	Montgomery County Rec. Dept.	
Governing Rules	FIFA	FIFA	
Game Length	Co-ed, Men (weekdays) 2-40 Men (Sunday) 2-45	Co-ed 2-40 Men, Women 2-45	
Players (Start Game)	7	8	
Grace Period	15 minutes (start game clock)	15 minutes (start game clock)	
Co-ed	Limit: 6 of one gender	Limit: 6 of one gender	
Number on Jersey	Mandatory	Preferred (not required)	
Overtime	None (except playoffs)	None (except playoffs)	
Substitutions			
Throw-in	Both sub (if team with ball subs)	Both sub (if team with ball subs)	
Corner-Kick	No	No	
Yellow Card			
Mandatory (10 min. off)	Yes	Yes	
Name & Number	Both mandatory (before restart)	Name (for report)	
Red Card	No Substitute Allowed	No Substitute Allowed	
Name & Number	Both mandatory (before restart)	Name (for report)	
Notification	Assignor & County Rep.	Assignor & County Rep.	
Inclement Weather	Call Park Telephone Number	Call MCRD Inclement Line	
Lightning/Thunder	Stop (immediately)	Stop (in vicinity)	
Waiting Period	30 Minutes	20 Minutes	
Game Clock	Continues	Stopped	
Sliding Tackles	Permitted	Men (except Over 45 & 55): Yes Women, Coed, Men (Over 45): No	
Co-ed Points for Goal	Either Gender: 1 point	Female: 2 points (PK 1 point), Male: 1 point	
Payment	Cash at the field; Forfeit (no payment at field)		
Referee Badge	MWSRA Patch	MWSRA Patch	

2012 MWSRA RULES AND REGULATIONS: PUBLIC SCHOOL LEAGUES (Updated: August 2012)

NOTES: MWSRA Game Reports **must** be filed within three days following game date (e.g.; Saturday game entered by Tuesday night).

Policy	District of Columbia	Howard County	Montgomery County	Prince Georges County
Governing Rules	Federation	Federation	Federation	Federation
Game Length				
Varsity	2-40	2-40	2-40	2-40
JV	2-35	2-35	2-35	2-35
Middle	N/A	N/A	2-30	N/A
Players (Start Game)	7	7	7	7
Number on Jersey	Yes	Yes	Yes	Yes
Roster	Yes	Yes	Yes (except Middle School)	Yes (except Middle School)
Overtime				
Varsity	2-10 min. sudden victory	2-10 min. sudden victory	2-10 min. sudden victory	2-10 min. sudden victory
JV	None	1-5 min. (sudden victory)	2-5 min. (sudden victory)	None
Middle	N/A	N/A	2-5 min. (sudden victory)	None
Substitutions	Federation	Federation	Federation	Federation
Throw-in/Corner Kick				
Yellow Card				
Mandatory Sub	Yes	Yes	Yes	Yes
Name & Number	Yes	Yes	Yes	Yes
Red Card	Soft Red Eliminated	Soft Red Eliminated	Soft Red Eliminated	Soft Red Eliminated
Name & Number	Yes	Yes	Yes	Yes
Notification	Assignor	Assignor	Assignor	Assignor
Inclement Weather				
Lightning/Thunder	Stop (immediately)	Stop (immediately)	Stop (immediately)	Stop (immediately)
Waiting Period	30 minutes	30 minutes	30 minutes (Maximum: 90 minute waiting time)	30 minutes
Game Clock	Stopped	Stopped	Stopped	Stopped
Sliding Tackles	Permitted	Permitted	Permitted	Permitted
Stadium Clock (official)	No	No	Yes See last page	No
Referee Badge	MWSRA Patch	NFHS MD patch	NFHS MD Patch	NFHS MD Patch

2012 MWSRA RULES AND REGULATIONS: PRIVATE SCHOOL LEAGUES (Updated: August 2012)

(For other school, tournaments, and non-conference games, ask home team coach for rules and regulations to be used)

Policy	IAC (Georgetown, Landon, St. Albans)	ISL Holy Child, Holton Arms. St. Andrews, Stone Ridge)	PVAC (Burke, Field, Montrose, St. Andrews, St. Anselms, Friends, Wash. International)	WCAC (McNamara)
Governing Rules	FIFA	FIFA	FIFA	Federation
Game Length				
Varsity	2-40	2-40	2-40	2-40
JV	2-35	2-35	2-35	2-35
Middle	2-30	2-30	2-30	2-30
Players (Start Game)	7	7	7	7
Number on Jersey	Optional	Optional	Optional	Optional
Overtime				
Varsity	2-5 min. (sudden victory)	2-5 min. (full overtimes)	2-10 min. (sudden victory)	None
JV	None	2-5 min. (full overtimes)	None	None
Middle	None	None	None	None
Substitutions				
Throw-in	FIFA	Both sub (if team with ball subs)	Both sub (if team with ball subs)	Both sub (if team with ball subs)
Corner-Kick	No			
Yellow Card				
Mandatory Sub	No	No	No	Yes
Name & Number	Name (for report)	Name (for report)	Name (for report)	
Red Card				
Name & Number	No Substitute Allowed	No Substitute Allowed	No Substitute Allowed	No Substitute Allowed
Notification	Name (for report) Assignor	Name (for report) Assignor	Name (for report) Assignor	Name (for report) Assignor
Inclement Weather				
Lightning/Thunder	Stop (immediately)	Stop (immediately)	Stop (immediately)	Stop (immediately)
Waiting Period	Ask coaches	30 minutes	30 minutes	Ask coaches
Game Clock	Stopped	Stopped	Stopped	Stopped
Sliding Tackles	Permitted	Permitted	Permitted	Permitted
Referee Patch	USSF 3-ref; MWSRA 2-ref	MWSRA Patch	MWSRA Patch	MWSRA Patch

NOTES: MWSRA Game Reports **must** be filed within three days following game date (e.g.; Saturday game entered by Tuesday night).

2012 MWSRA RULES AND REGULATIONS: PRIVATE SCHOOL LEAGUES (Updated: August 2012)

(For other school, tournaments, and non-conference games, ask home team coach for rules and regulations to be used)

Policy	Capital Athletic Conference (Green Acres, National Presbyterian, Norwood, St. Patrick's Episcopal, and Woods Acad.)			
Governing Rules	FIFA			
Game Length Varsity JV	2-30 2-25			
Players (Start Game) Number on Jersey	7 Optional			
Overtime Varsity JV	Must have a winner 2-5 min. (full overtimes) 2-5 min. (full overtimes) Shootout (Standard PKs)			
Substitutions Throw-in Corner-Kick	FIFA No			
Yellow Card Mandatory Sub Name & Number	No Name (for report)			
Red Card Name & Number Notification	No Substitute Allowed Name (for report) Assignor			
Incident Weather Lightning/Thunder Waiting Period Game Clock	Stop (immediately) Ask coaches Stopped			
Sliding Tackles	Permitted			
Referee Patch	MWSRA			

2012 MWSRA RULES AND REGULATIONS: YOUTH LEAGUES (Updated: Sept. 2012)

MWSRA Game Reports **must** be filed within three days following game date (e.g.; Saturday game entered by Tuesday night).

Policy	CYO	MSI
Governing Rules	Federation	FIFA
Game Length	Varies by age	Varies by age (see MSI Sportsmanship card)
Players (Start Game: Minimum number) Players Cards	Varies by age No	Varies by age (see MSI Sportsmanship card) Classic Only: Mandatory for ref to check player passes (ID) before 2 nd half. Allow all players to play game. Add info to game report. Classic: Yes; Recreational: No (Preferred)
Number on Jersey	Preferred	
Location of Teams/Spectators	Teams on same side; all spectators other side (MANDATORY)	Games at Soccerplex: Teams and coaches on one side; All spectators on other side of field. Other locations: Before game, home team decides side its players and spectators will occupy (visitors occupy other side of field).
Overtime	None, except end of season playoffs	Rec. (none); Classic (no, exception end of season finals)
Substitutions Throw-in Corner-Kick	Both sub (if team with ball subs) Both sub (if team with ball subs)	Review MSI Sportsmanship Card: Classic: Both sub (only if team with ball subs); Rec. 7 th grade and up: same as Classic Rec. under 7 th grade: either team may sub
Yellow Card Mandatory Sub Name & Number	Yes (until next legal sub); Sub allowed Only name	Yes (must sit-out 5 minutes); Sub allowed Name & Number
Red Card Name & Number Notification	Soft red card eliminated Name E-mail Assignor & enter in Game Report	Mandatory E-mail Assignor & enter in Game Report
Incident Weather Lightning/Thunder Waiting Period Game Clock	Stop (immediately) 30 minutes Stopped	Stop (immediately) 30 minutes Stopped
Sliding Tackles	NOT ALLOWED (should issue a yellow card)	Yes, except 3 rd & 4 th grade
Mercy Rule	Yes (Score differential reaches 8)	No
Referee Badge	MWSRA Patch	USSF Patch

Inclement Weather (Contact Information)

MSI: www.msisoccer.org 301-919-8206

Soccerplex (any league): 301-528-1497

CYO: www.washcyo.com 202-281-2464 ext. 1

MCRD: Recreation Dept. 240-777-6889

MCRD: Parks Dept. 301-765-8787 Ext 1; Options: Blair -1, Blake -2, MLK-6, Rock Creek -8, Shady Grove, S. Germantown, Wheaton – 9

HCRD: Blandair (new) 1-410-313-3673, Cedar Lane -4453, Centennial- 4454, Glenwood (Western) -3672, Rockburn -4455, Schooley Mill -4458

Public & Private Schools – contact Wendell Hughes, Scholastic Assignor 301-927-3522, 240-988-7926

MWSRA Game Reports

3-referee system – Middle referee must enter report (Assistant referee may review and edit report, if necessary)

2-referee system – Either referee must enter game report

1-referee system – Referee must enter game report

Two options available to enter game report after signing into MWSRA Assignment system:

Option A:

- (1) Click on the “Referee” header on the top row, and select the “Game Reports” item (4th item listed in the drop-down box)
- (2) Click on the “Add Game Reports” option, and all your missing game reports will appear in another drop-down box).
- (3) Select a game and a partially completed game report will appear.
- (4) If needed, enter the team names (Do not change the date, time, location, game length, or client. Notify assignor if a change is needed).
- (5) Enter the final score, and the six sportsmanship ratings (three for each team). (If a Public High School Varsity game, change the “Host School Efforts” if necessary).
- (6) If needed, enter yellow cards, red cards, serious injury, or unusual incidents on field.
- (7) Click on the “Submit” button at bottom of screen.
- (8) Repeat process for each missing game report.

Option B:

- (1) Select the “Past Games” option on the initial screen. The next to last right column indicates “Game Report Date”.
- (2) If a date appears, the game report has already been submitted. Click on date to review and update/edit the existing report.
- (3) If “Add Report” is displayed, click on prompt and the partially completed game report will appear. Follow steps outlined in Option A.

Policies and Procedures for Use of Stadium Clock during Soccer Games
At Montgomery County Public Schools
Fall 2012 (no changes from last year)

Use of stadium clock as the official time for Varsity and Junior Varsity soccer games is not mandatory but is highly recommended. The stadium clock will only be used if it is recording the official game time. When the stadium clock is official, the back-up time will be maintained by the referees on the field. The stadium horn is to be used when the clock reaches zero. If the stadium horn malfunctions, the referee must immediately blow the whistle to end the half.

Stadium clock operator shall be accessible to the official time kept by the referees throughout the match. The home school Athletic Director or soccer coach should designate an individual (time keeper) who is responsible for operating the stadium clock throughout the game, and this individual must meet with the officials before the commencement of the game. This individual can be an adult or student who has been trained to operate the equipment.

If the stadium clock cannot be properly maintained during the game – mechanical or electronic difficulties or volunteer timekeeper is unavailable – the stadium clock should be turned off.

The referees and time keeper must meet before the commencement of the Varsity and JV game:

- to review procedures when the clock is started and stopped during the game,
- to review referee signals as to when the clock is to be started and stopped,
- to review procedures if stadium clock needs to be adjusted.

The NFHS rules state:

“start the timing device when the ball is put into play and stop the device when signaled to do so by the referee for: an injury, for a penalty kick, for a caution (yellow card), for a disqualification (red card), following the scoring of a goal, and when an official orders the clock to be stopped”.

The referee(s) are responsible for using the proper signals to start and stop the stadium clock, and to monitor throughout the game that the stadium clock and official’s timing device are in close proximity.

If the stadium clock differs from the referee’s time by more than one minute during the game, the referee should require the time keeper to adjust the clock during a dead ball situation.

Either head coach may notify the referee(s) if they believe the stadium clock is not properly maintained, or if the referee(s) have forgotten to properly stop or restart the clock. The referee shall make final determination of time to be on the clock.