MWSRA CLIENTS RULES & REGULATIONS/LIST OF REFEREE FINES

(Updated August 2016)

TABLE OF CONTENTS:

Important Reminders	2
MWSRA Fines	3
GAME REPORTS	4
MSI New Policy – Limiting Headers for Younger Players	5
Adult Leagues – Rules & Regulations	6
Public School Leagues – Rules & Regulations	7
PRIVATE SCHOOL LEAGUES – RULES & REGULATIONS	8
PRIVATE MIDDLE SCHOOL LEAGUES— RULES & REGULATIONS	9
MSI & CYO Youth Leagues – Rules & Regulations	10
INCLEMENT WEATHER CONTACT INFORMATION	11
INCLEMENT WEATHER REFEREE POLICY — HOWARD COUNTY RECREATIONAL GAMES	12
Policies and Procedures for Use of Stadium Clock	13
SCHOOL CONTACT NUMBERS	14

(Note: PRINT THIS DOCUMENT IN LANDSCAPE OPTION)

For questions, suggestions, and/or corrections, please contact Michael Greenwood, the Chair of the MWSRA Referee Professionalism and Development Committee, at jmichaelgreenwood@yahoo.com.

IMPORTANT REMINDERS

Review and Confirm the Rules Before Each Game: It is your responsibility to review this chart and confirm BEFORE each game with the coaches or home team representative for non-conference, inter-conference, or private middle school scholastic games the rules governing the particular game. The following charts outline the rules and regulations governing each major league or organization you may be assigned by MWSRA.

<u>Game Reports:</u> MWSRA Game Reports **must** be filed within 3 days following game date (e.g.; Saturday game entered by Tuesday night). All yellow/red cards and serious injuries must be entered into your MWSRA game report. Report red cards to your assignor within 24 hours.

<u>Potential Head Injuries/Concussions:</u> When a potential head injury occurs, stop play and call the coach and/or medical trainer onto the field. *Do NOT attempt to treat or evaluate the player, even if you are a medical professional.* Have the coach safely remove the player from the field and follow appropriate league procedures for head injuries and substitutions.

<u>Inclement Weather Cancellations</u>: For MSI & CYO games, call or look at website within <u>1 hour</u> before your initial game time. For Adult Soccer Leagues, call appropriate phone numbers within 90 minutes before start of first game.

<u>Team Sportsmanship Liaison for CYO & MSI:</u> Both CYO & MSI now require a TSL (Team Sportsmanship Liaison) *to be assigned and participate in the coin toss* before the game.

MSI Classic Player Cards Policy: Cards and team roster must be reviewed by referee either before the game or at half-time. Referee the entire game and allow non-carded players to play the entire game. If any players' cards are not provided to the referee, enter in your report (a) a red card to the coach, (b) select the "Other" category and (c) add in the remarks section an explanation (i.e.; player number and last name, or entire teams cards were missing).

Request for Referee Name(s): If requested by team <u>before</u> game starts; **not required** to provide once game begins.

<u>NFHS -JV & Middle School Overtimes:</u> Vary by county (JV Montgomery County 2-5 <u>sudden</u> victory; (Howard 1-5 minute; PG no overtime).

MWSRA FINES

MWSRA will assess a fine (deducted from paycheck) for referees for the following reasons:

- MWSRA Active member <u>MUST</u> attend at least <u>one</u> MWSRA meeting each calendar year: \$25 (neither USSF Recertification Clinic(s) nor NFHS-MPSSAA clinic fulfill this requirement)
- Missed game report: \$10 MWSRA Game Reports MUST be filed within 3 days <u>following</u> game date (e.g.; Saturday game entered by Tuesday night. 11:59 p.m.). For 3-ref matches, the Center referee is responsible for entering the game report. For 2-ref games, both referees are responsible for entering the game report.
- Late Arrival: (but arrive before halftime)
 - 1st violation: \$15
 2nd violation \$30
 - o 3rd violation: Entire Game Fee Penalized
- Missed Game: Entire Game Fee Penalized
- Improper Referee Uniform (See official MWSRA uniform policy at www.mwsra.org): \$25
- Serious misapplication of league rules or referee conduct detrimental to MWSRA: up to \$25
- Not checked player cards (only MSI Classic): \$10
- Did not submit Required Security Clearance public schools: MCPS (sign one-page MWSRA form) or PGPS or DCIAA (submit forms on-line) \$15 per game
- PGPS Commercial Background Disclosure Statement: Officiate PGPS Game without submission \$10 per game date
- MCPS Non-Criminal Statement: Officiate MCPS Game without submission of signed statement \$10 per game date

MWSRA GAME REPORTS

MWSRA Game Reports must be filed within 3 days following game date (e.g.; Saturday game entered by Tuesday night).

IMPORTANT: All yellow/red cards and serious injuries must be entered into your MWSRA game report and report red cards to your assignor within 24 hours. Include any other unusual incidents as appropriate.

- 3-referee system Middle referee must enter report (Assistant referee may review and edit report, if necessary)
- 2-referee system Either referee must enter game report
- 1-referee system Referee must enter game report

To Submit the Game Report in MWSRA Game Management System:

Option A:

- 1. Click on the "Referee" header on the top row, and select the "Game Reports" item (4th item listed in the drop-down box)
- 2. Click on the "Add Game Reports" option, and all your missing game reports will appear in another drop-down box).
- 3. Select a game and a partially completed game report will appear.
- 4. If needed, enter the team names (Do <u>not</u> change the date, time, location, game length, or client. Notify assignor if a change is needed).
- 5. Enter the final score, and the six sportsmanship ratings (three for each team). (If a Public High School <u>Varsity</u> game, change the "Host School Efforts" if necessary).
- 6. If needed, enter yellow cards, red cards, serious injury, or unusual incidents on field.
- 7. Click on the "Submit" button at bottom of screen.
- 8. Repeat process for each missing game report.

Option B:

- 1. Select the "Past Games" option on the initial screen. The next to last right column indicates "Game Report Date".
- 2. If a date appears, the game report has already been submitted. Click on date to review and update/edit the existing report.
- 3. If "Add Report" is displayed, click on prompt and the partially completed game report will appear. Follow steps outlined in Option A.

MSI NEW POLICY: LIMITING HEADERS FOR YOUNGER PLAYERS

US Soccer has adopted new safety guidelines that will limit the ages at which "heading" is allowed, and limit the frequency of "heading in practice" for older age groups. MSI will comply with these new rules effective immediately. All coaches are required to adhere to the following restrictions:

Players aged 10 or younger MAY NOT HEAD THE BALL during either practices or games. MSI and referees will enforce this restriction for Recreational KG through Grade 5, Classic age groups U10 through U11, and Premier age groups U09 through U11.

In any instance where a player is deemed to have deliberately headed the ball during a game in these age groups, **the referee shall award an Indirect Free Kick (IFK) to the opposing team from the spot of the header.** If that spot is inside the Goal Area (6-yard box), the IFK shall be taken from the nearest point on the horizontal line defining the top of the Goal Area.

Players between ages 11 and 13 MAY HEAD THE BALL during games, but are limited to heading the ball in practice for a total of 30 minutes' practice time each week, with no more than 15-20 headers allowed per player in total.

MSI will enforce this restriction for Recreational Grade 6 through Grade 7, Classic age groups U12 through U13, and Premier age groups U12 and U13. Coaches should be aware of any circumstance where they may have a player who is "playing up" one or more age groups, and therefore may have greater restrictions for themselves as compared to the age group in which they compete.

It is the age of the individual player that governs the restrictions they may have under these new guidelines. Coaches are responsible for ensuring compliance in these exceptions. Referees will officiate on the basis of the age group designation for the game.

MWSRA RULES AND REGULATIONS: ADULT LEAGUES (Updated: March 2016)

Policy	Howard County Rec. Dept.	Montgomery County Rec. Dept.	
Governing Rules	FIFA	FIFA	
Game Length	Co-ed, Men (weekdays) 2-40	Co-ed 2-40	
	Men (Sunday) 2-45	Men, Women 2-45	
Players (Start Game)	7	8	
Grace Period	15 minutes (start game clock)	15 minutes (start game clock)	
Co-ed	Limit: 6 of one gender	Limit: 6 of one gender	
Number on Jersey	Player have a number on shirt	Preferred (not required)	
Overtime	None (except playoffs)	None (except playoffs)	
Substitutions			
Throw-in	Both sub (if team with ball subs)	Both sub (if team with ball subs)	
Corner-Kick	No	No	
Yellow Card			
Mandatory (10 min. off)	Yes	Yes	
Name & Number	Both mandatory (before restart)	Name (for report)	
Red Card	No Substitute Allowed	No Substitute Allowed	
Name & Number	Both mandatory (before restart)	Name (for report)	
Notification	Assignor & County Rep.	Assignor & County Rep.	
Inclement Weather	Call Park Telephone Number	Call MCRD Inclement Line	
Lightning/Thunder	Stop (immediately) See page 7	Stop (in vicinity)	
Waiting Period	30 Minutes	20 Minutes	
Game Clock	Continues	Stopped	
Sliding Tackles	Permitted	Men (except Over 45 & 55): Yes	
		Women, Coed, Men (Over 45): No	
Co-ed Points for Goal	Either Gender: 1 point	Female: 2 points (PK 1 point)	
		Male: 1 point	
Payment	Cash at the field; Forfeit (no		
	payment at field) See page 8		
Referee Badge	MWSRA Patch	MWSRA Patch	

MWSRA RULES AND REGULATIONS: PUBLIC SCHOOL LEAGUES (Updated: August 2016)

Policy	District of Columbia	Howard County	Montgomery County	Prince Georges County
Governing Rules	Federation	Federation	Federation	Federation
Game Length				
Varsity	2-40	2-40	2-40	2-40
JV	2-35	2-35	2-35	2-35
Middle	2-30	N/A	2-30 (maximum 2 hrs.)	2-30
Players (Start Game)	7	7	7	7
Number on Jersey	Yes	Yes	Yes	Yes
Roster	Yes	Yes	Yes (except Middle School)	Yes (except Middle School)
Overtime				
Varsity	2-10 min. sudden victory	2-10 min. sudden victory	2-10 min. sudden victory	2-10 min. sudden victory
JV	None	1-5 min. (sudden victory)	2-5 min. (sudden victory)	None
Middle	None	N/A	2-5 min. (sudden victory)	None
Substitutions	Federation	Federation	Federation	Federation
Throw-in/Corner Kick				
Yellow Card				
Mandatory Sub	Yes	Yes	Yes	Yes
Name & Number	Yes	Yes	Yes	Yes
Red Card	Soft Red Eliminated	Soft Red Eliminated	Soft Red Eliminated	Soft Red Eliminated
Name & Number	Yes	Yes	Yes	Yes
Notification	Assignor	Assignor	Assignor	Assignor
Inclement Weather				
Lightning/Thunder	Stop (immediately)	Stop (immediately)	Stop (immediately)	Stop (immediately)
Waiting Period	30 minutes	30 minutes	30 minutes (Maximum: 90	30 minutes
Game Clock	Stopped	Stopped	minute waiting time)	Stopped
			Stopped	
Sliding Tackles	Permitted	Permitted	Permitted	Permitted
Stadium Clock (official)	No	Yes, Preferred, see page 9	Yes, See page 9	No
Referee Badge	DC Patch	NFHS MD patch	NFHS MD Patch	NFHS MD Patch

MWSRA RULES AND REGULATIONS: PRIVATE SCHOOL LEAGUES (Updated: August 2016)

(For other school, tournaments, and non-conference games, ask home team coach for rules and regulations to be used)

Policy	IAC (Georgetown,	St. Andrews, The	PVAC (Burke, Field,	WCAC (McNamara)
	Landon, St. Albans)	Heights, German, French	Montrose, St. Anselms, Friends, Wash. Intl.)	
Governing Rules	FIFA	FIFA	FIFA	Federation
Game Length				
Varsity	2-40	2-40	2-40	2-40
١٧	2-35	2-35	2-35	2-35
Middle	2-30	2-30	2-30	2-30
Players (Start Game)	7	7	7	7
Number on Jersey	Optional	Optional	Optional	Optional
Overtime				
Varsity	2-5 min. (sudden victory)	2-5 min. (full overtimes)	2-5 min. (sudden victory)	None
٦V	None	2-5 min. (full overtimes)	None	None
Middle	None	None	None	None
Substitutions			Injury (must sub)	
Throw-in	FIFA	Both sub (if team with	NFHS	Both sub (if team with
Corner-Kick	No	ball subs)	No	ball subs)
Yellow Card				
Mandatory Sub	No	No	Yes	Yes
Name & Number	Name (for report)	Name (for report)	Name (for report)	
Red Card	No Substitute Allowed	No Substitute Allowed	No Substitute Allowed	No Substitute Allowed
Name & Number	Name (for report)	Name (for report)	Name (for report)	Name (for report)
Notification	Assignor	Assignor	Assignor	Assignor
Inclement Weather				
Lightning/Thunder	Stop (immediately)	Stop (immediately)	Stop (immediately)	Stop (immediately)
Waiting Period	Ask coaches	30 minutes	30 minutes	Ask coaches
Game Clock	Stopped	Stopped	Stopped	Stopped
Sliding Tackles	Permitted	Permitted	Permitted	Permitted
Referee Patch	MWSRA Patch	MWSRA Patch	MWSRA Patch	MWSRA Patch

MWSRA RULES AND REGULATIONS: PRIVATE MIDDLE SCHOOL LEAGUES (Updated: August 2015)

(For other school, tournaments, and non-conference games, ask home team coach for rules and regulations to be used)

Policy	Capital Athletic Conference	,	,	,
	(Episcopal, Green Acres, National			
	Presbyterian, Norwood, St.			
	Patrick's, and Woods Academy)			
Governing Rules	FIFA			
Game Length				
Varsity	2-30			
JV	2-25			
Players (Start Game)	7			
Number on Jersey	Optional			
Overtime	Must have a winner (only playoff)			
Varsity	2-5 min. (full overtimes)			
JV	2-5 min. (full overtimes)			
	Shootout (Standard PKs)			
Substitutions				
Throw-in	FIFA			
Corner-Kick	No			
Yellow Card				
Mandatory Sub	No			
Name & Number	Name (for report)			
Red Card	No Substitute Allowed			
Name & Number	Name (for report)			
Notification	Assignor			
Inclement Weather				
Lightning/Thunder	Stop (immediately)			
Waiting Period	Ask coaches			
Game Clock	Stopped			
Sliding Tackles	Permitted			
Referee Patch	MWSRA			

MWSRA RULES AND REGULATIONS: MSI & CYO YOUTH LEAGUES (Updated: August 2016)

Policy	СУО	MSI
Governing Rules	Federation	FIFA
Game Length	Varies by age	Varies by age (see MSI Sportsmanship card)
Players (Start Game: Minimum number)	Varies by age	Varies by age (see MSI Sportsmanship card)
Players Cards	Rosters: required. Player must be on roster.	Classic Only: Mandatory for ref to check
	If no roster, coach gets a yellow and team	player passes (ID) before 2 nd half. Allow all
	plays short for 3 min. (12U) or 5 min.(14U)	players to play game. Add info to game
Number on Jersey	Preferred	report.
		Classic: Yes; Recreational: No (Preferred)
Location of Teams/Spectators	Teams on same side; all spectators other side	Games at Soccerplex: Teams and coaches on
	(MANDATORY)	one side; All spectators on other side of field.
		Other locations: home team and spectators
		one-side (visitors occupy other side of
		field).
Overtime	None, except end of season playoffs	Rec. (none); Classic (no, exception end of
		season finals)
Substitutions Throw-in	Both sub (if team with ball subs)	Review MSI Sportsmanship Card:
Corner-Kick	Both sub (if team with ball subs)	Classic: Both sub (only if team with ball subs);
		Rec. 7 th grade and up: same as Classic
		Rec. under 7 th grade: either team may sub
Yellow Card		
Mandatory Sub	Yes (until next legal sub); Sub allowed	Yes (must sit-out 5 minutes); Sub allowed
Name & Number	Only name	Name & Number
Red Card		
Name & Number	Name	Mandatory
Notification	E-mail Assignor & enter in Game Report	E-mail Assignor & enter in Game Report
Inclement Weather		
Lightning/Thunder	Stop (immediately)	Stop (immediately)
Waiting Period	30 minutes	30 minutes
Game Clock	Stopped	Stopped: end game if less than 15 minutes left
Sliding Tackles	NOT ALLOWED (should issue a yellow card)	Permitted, except 3 rd & 4 th grade

Headers	Not allowed U-12 and younger	Not allowed: U-11 and Grade 5 and younger
Mercy Rule	Yes (Score differential reaches 8)	No
Referee Badge	MWSRA Patch	USSF Patch

INCLEMENT WEATHER CONTACT INFORMATION

Soccerplex (any league): 301-528-1497

MSI: www.msisoccer.org 301-919-8206

CYO: www.washcyo.com 202-281-2464 ext. 1

MCRD: Parks Dept. 301-765-8787

Ext 1: Blair (Blair, MLK)

Ext 2 Fairland/Olney (East Norbeck, Fairland, Layhill, Manor Oaks, Olney Manor, SE Olney)

Ext 3 Black Hill (Gunners Lake)

Ext 4 Cabin John (Avenel, Cabin John, Falls, Timberlawn)

Ext 5 Damascus-(Ridge Rd, Ovid-Hazel)

Ext 6 Meadowbrook (Montg. Blair)

Ext 7 Rock Creek (Cherrywood)

Ext 8 Shady Grove (Aberdeen, Centerway, Gaithersburg, Nike)

Ext.9 S. Germantown (Soccerplex)

Ext 0 Wheaton(Aspen Hill, Bauer Drive, North Four Corners, Saddlebrook, Stoneybrook, Wheaton, Wheaton Woods)

HCRD: Blandair 410-313-3673, Cedar Lane -4453, Centennial- 4454, Glenwood (Western) -3672, Rockburn -4455, Schooley Mill -4458 Troy 4455

Public & Private Schools – Contact Wendell Hughes, Scholastic Assignor 301-927-3522, 240-988-7926

INCLEMENT WEATHER REFEREE POLICY – HOWARD COUNTY RECREATIONAL GAMES

- 1. HCRD now uses only turf fields for all adult soccer games. Except for very exceptional circumstances, the county will **not** cancel or postpone the games as scheduled.
- 2. The field telephone numbers to call to verify field conditions will not be updated after 4 pm on weekdays or after 8 am on weekends.
- 3. If inclement weather is approaching or in progress, both managers will meet on the field and decide whether the game should start. Both managers need to be in agreement, if one manager does not want to start, the game will not begin. Rain is not justification to cancel or postpone the match. Lightning, thunder, or tornado warnings are reasons to justify prohibiting match play to start.
- 4. If the managers agree to start the game, the referees will be paid. Once the whistle blows to start the game the referee fees are non-refundable and the game is considered official, regardless of how many minutes are played.
- 5. If team managers choose to delay the start of the game, the clock will still start at the scheduled game time. However, the referees will not be paid until the managers decide to start playing the game.
- 6. During the course of the game if the referee deems the field conditions unplayable, they do have the right to stop the game from continuing for player safety and the referee fees will not be refunded.
- 7. If the game must be stopped because of weather conditions, the clock continues to run. If the game can be restarted within the allocated game time (e.g. 2-40 halves), the game must end by the scheduled time (e.g., 7 pm start must end by 8:25 pm).
- 8. If the referees are scheduled for multiple games (e.g. 7 & 8:30 pm), the referees must remain at the field regardless of weather conditions until the start of the next game.
- 9. If the referees who arrive at the field receive no game fees for any games due to cancellations, the association will reimburse each referee a \$15 travel fee.
- 10. If the game is stopped by the officials due to lightning/thunder, HCRD policy is "In the event that either situation occurs, allow 30 minutes to pass after the last sound of thunder and /or lightning prior to resuming play."
- 11. If game terminated at the field because of severe weather conditions or the refusal of team(s) to play, please enter a MWSRA game report explaining the situation.

POLICIES AND PROCEDURES FOR USE OF STADIUM CLOCK

FOR MONTGOMERY AND HOWARD COUNTY PUBLIC SCHOOLS GAMES – Fall 2015 (no changes from last year)

Use of stadium clock as the official time for Varsity and Junior Varsity soccer games is not mandatory but is highly recommended. The stadium clock will only be used if it is recording the official game time. When the stadium clock is official, the back-up time will be maintained by the referees on the field. The stadium horn is to be used when the clock reaches zero. If the stadium horn malfunctions, the referee must immediately blow the whistle to end the half.

Stadium clock operator shall be accessible to the official time kept by the referees throughout the match. The home school Athletic Director or soccer coach should designate an individual (time keeper) who is responsible for operating the stadium clock throughout the game, and this individual must meet with the officials before the commencement of the game. This individual can be an adult or student who has been trained to operate the equipment.

If the stadium clock cannot be properly maintained during the game – mechanical or electronic difficulties or volunteer timekeeper is unavailable – the stadium clock should be turned off.

The referees and time keeper must meet before the commencement of the Varsity and JV game:

- to review procedures when the clock is started and stopped during the game,
- to review referee signals as to when the clock is to be started and stopped,
- to review procedures if stadium clock needs to be adjusted.

<u>The NFHS rules state:</u> "start the timing device when the ball is put into play and stop the device when signaled to do so by the referee for: an injury, for a penalty kick, for a caution (yellow card), for a disqualification (red card), following the scoring of a goal, and when an official orders the clock to be stopped".

The referee(s) are responsible for using the proper signals to start and stop the stadium clock, and to monitor throughout the game that the stadium clock and official's timing device are in close proximity. If the stadium clock differs from the referee's time by more than one minute during the game, the referee should require the time keeper to adjust the clock during a dead ball situation.

Either head coach may notify the referee(s) if they believe the stadium clock is not properly maintained, or if the referee(s) have forgotten to properly stop or restart the clock. The referee shall make final determination of time to be on the clock.

SCHOOL CONTACT NUMBERS

DC Public Schools

Montgomery County Public Schools

Prince Georges County Public Schools

Ballou Bannaker Cardoza Coolidge Dunbar Eastern Roosevelt School w/o Walls Wilson Howard County Pub Atholton Centennial	202-645-3400 202-671-6320 202-673-7385 202-671-6080 202-698-3762 202-698-4500 202-576-6130 202-645-9690 202-282-0120 lic 410-313-7065 410-313-2856	BCC Blair Blake Churchill Clarksburg Einstein Gaithersburg Kennedy Magruder Northwest Northwood Paint Branch Poolesville	240-497-6300 301-649-2800 301-879-1300 301-469-1200 301-444-3000 301-929-2200 301-284-4500 301-929-2100 301-840-4600 301-601-4660 301-649-8088 301-388-9901 301-972-7900	Bladensburg Bowie Central Flowers Crossland Wise Duval E. Roosevelt Fairmont Forestville F. Douglass Friendly	301-887-6700 301-805-2600 301-499-7080 301-636-8000 301-449-4800 301-780-2100 301-918-8600 301-513-5400 301-925-1360 301-817-0400 301-952-2400 301-449-4900
Glenelg Hammond Howard Long Reach Marriotts Ridge Mt. Hebron Oakland Mills Reservoir	410-313-5528 410-313-7615 410-313-2867 410-313-7117 410-313-5568 410-313-2880 410-313-6945 410-888-8850	Quince Orchard R. Montgomery Rockville Seneca Valley Sherwood Springbrook Watkins MIll	301-840-4686 301-610-8000 301-517-8105 301-353-8000 301-924-3200 301-989-5700 301-840-3959 301-929-2050	Gwynn Park High Point Largo Laurel Northwestern Oxon Hill Parkdale	301-372-0140 301-572-6400 301-808-8880 301-497-2050 301-985-1820 301-749-4300 301-513-5700
River Hill Wilde Lake	410-313-7120 410-313-6965	Wheaton Whitman Walter Johnson Wootton	301-929-2030 301-320-6600 301-803-7100 301-279-8550	Potomac Suitland Surrattsville	301-702-3900 301-817-0500 301-599-2453

Private Schools

Barnesville	301-972-0341
Christ Episcopal	301-424-6550
Edmund Burke	202-362-8882
Field	202-295-5872
French International	301-767-1683
Georgetown Prep	301-214-1204
German	301-767-3831
Green Acres	301-881-4100
Hebrew Academy	301-962-9400
Heights	301-365-4300
Lab	202-454-2257
Landon	301-320-1081
Lowell	202-577-2000
Mater Dei	301-365-2700
McLean	301-299-8277

McNamara	301-735-8401
National Presbyterian	202-537-7500
NORA	301-495-6672
Norwood	301-365-2595
Oakcrest	703-790-5450
Sandy Spring Friends	301-774-7455
Siena	301-592-0567
Spencerville	301-421-9101
St. Albans	202-537-6451
St. Andrews	301-983-4730
St. Anselms	202-281-1651
St. Johns Episcopal	301-774-6804
St. Patrick Episcopal	202-342-2805
Wash. Episcopal	301-652-7878
Wash. International	202-243-1684
Wash. Waldorf	301-229-6107
Woods Academy	301-365-3080