

MWSRA CLIENTS RULES & REGULATIONS/LIST OF REFEREE FINES

(Updated March 2017)

TABLE OF CONTENTS:

IMPORTANT REMINDERS	2
MWSRA FINES	3
GAME REPORTS	4
MSI NEW POLICY – LIMITING HEADERS FOR YOUNGER PLAYERS	5
ADULT LEAGUES – RULES & REGULATIONS.....	6
PUBLIC SCHOOL LEAGUES – RULES & REGULATIONS	7
PRIVATE SCHOOL LEAGUES – RULES & REGULATIONS	8
PRIVATE MIDDLE SCHOOL LEAGUES– RULES & REGULATIONS	9
MSI & CYO YOUTH LEAGUES – RULES & REGULATIONS	10
INCLEMENT WEATHER CONTACT INFORMATION	11
INCLEMENT WEATHER REFEREE POLICY – HOWARD COUNTY RECREATIONAL GAMES.....	12
POLICIES AND PROCEDURES FOR USE OF STADIUM CLOCK	13
SCHOOL CONTACT NUMBERS.....	14

(Note: PRINT THIS DOCUMENT IN LANDSCAPE OPTION)

For questions, suggestions, and/or corrections, please contact Michael Greenwood, the Chair of the MWSRA Referee Professionalism and Development Committee, at jmichaelgreenwood@yahoo.com.

IMPORTANT REMINDERS

Review and Confirm the Rules Before Each Game: It is your responsibility to review this chart and confirm **BEFORE** each game with the coaches or home team representative for non-conference, inter-conference, or private middle school scholastic games the rules governing the particular game. The following charts outline the rules and regulations governing each major league or organization you may be assigned by MWSRA.

Game Reports: MWSRA Game Reports **must** be filed within 3 days following game date (e.g.; Saturday game entered by Tuesday night). All yellow/red cards and serious injuries must be entered into your MWSRA game report. Report red cards to your assignor within 24 hours.

Potential Head Injuries/Concussions: When a potential head injury occurs, stop play and call the coach and/or medical trainer onto the field. ***Do NOT attempt to treat or evaluate the player, even if you are a medical professional.*** Have the coach safely remove the player from the field and follow appropriate league procedures for head injuries and substitutions.

Inclement Weather Cancellations: For MSI & CYO games, call or look at website within 1 hour before your initial game time. For Adult Soccer Leagues, call appropriate phone numbers within 90 minutes before start of first game.

Team Sportsmanship Liaison for CYO & MSI: Both CYO & MSI now require a TSL (Team Sportsmanship Liaison) ***to be assigned and participate in the coin toss*** before the game.

MSI Classic Player Cards Policy: Cards and team roster must be reviewed by referee either before the game or at half-time. Referee the entire game and allow non-carded players to play the entire game. If any players' cards are not provided to the referee, enter in your report (a) a red card to the coach, (b) select the "Other" category and (c) add in the remarks section an explanation (i.e.; player number and last name, or entire teams cards were missing).

Request for Referee Name(s): If requested by team before game starts; ***not required*** to provide once game begins.

NFHS -JV & Middle School Overtimes: Vary by county (JV Montgomery County 2-5 sudden victory; (Howard 1-5 minute; PG no overtime).

MWSRA FINES

MWSRA will assess a fine (deducted from paycheck) for referees for the following reasons:

- **MWSRA Active member MUST attend at least one MWSRA meeting each calendar year: \$25**
(neither USSF Recertification Clinic(s) nor NFHS–MPSSAA clinic fulfill this requirement)
- Missed game report: \$10
MWSRA Game Reports MUST be filed within 3 days following game date (e.g.; Saturday game entered by Tuesday night. 11:59 p.m.). For 3-ref matches, the Center referee is responsible for entering the game report. For 2-ref games, both referees are responsible for entering the game report.
- Late Arrival: (but arrive before halftime)
 - 1st violation: \$15
 - 2nd violation \$30
 - 3rd violation: Entire Game Fee Penalized
- Missed Game: Entire Game Fee Penalized
- Improper Referee Uniform (See MWSRA Uniform Policy: http://www.mwsra.org/?page_id=969): Up to \$25
- Serious misapplication of league rules or referee conduct detrimental to MWSRA: Up to \$25
- Not checked player cards (only MSI Classic): \$10
- Did not submit Required Security Clearance public schools: MCPS (sign one-page MWSRA form) or PGPS or DCIAA (submit forms on-line) \$15 per game
- PGPS Commercial Background Disclosure Statement: Officiate PGPS Game without submission \$10 per game date
- MCPS Non-Criminal Statement: Officiate MCPS Game without submission of signed statement \$10 per game date

MWSRA GAME REPORTS

MWSRA Game Reports must be filed within 3 days following game date (e.g.; Saturday game entered by Tuesday night).

IMPORTANT: All yellow/red cards and serious injuries must be entered into your MWSRA game report and report red cards to your assignor within 24 hours. Include any other unusual incidents as appropriate.

- 3-referee system – Middle referee must enter report (Assistant referee may review and edit report, if necessary)
- 2-referee system – Either referee must enter game report
- 1-referee system – Referee must enter game report

To Submit the Game Report in MWSRA Game Management System:

Option A:

1. Click on the “Referee” header on the top row, and select the “Game Reports” item (4th item listed in the drop-down box)
2. Click on the “Add Game Reports” option, and all your missing game reports will appear in another drop-down box).
3. Select a game and a partially completed game report will appear.
4. If needed, enter the team names (Do not change the date, time, location, game length, or client. Notify assignor if a change is needed).
5. Enter the final score, and the six sportsmanship ratings (three for each team). (If a Public High School Varsity game, change the “Host School Efforts” if necessary).
6. If needed, enter yellow cards, red cards, serious injury, or unusual incidents on field.
7. Click on the “Submit” button at bottom of screen.
8. Repeat process for each missing game report.

Option B:

1. Select the “Past Games” option on the initial screen. The next to last right column indicates “Game Report Date”.
2. If a date appears, the game report has already been submitted. Click on date to review and update/edit the existing report.
3. If “Add Report” is displayed, click on prompt and the partially completed game report will appear. Follow steps outlined in Option A.

MSI NEW POLICY: LIMITING HEADERS FOR YOUNGER PLAYERS

US Soccer has adopted new safety guidelines that will limit the ages at which “heading” is allowed, and limit the frequency of “heading in practice” for older age groups. MSI will comply with these new rules effective immediately. All coaches are required to adhere to the following restrictions:

Players aged 10 or younger (up to and including U11) MAY NOT HEAD THE BALL during either practices or games. MSI and referees will enforce this restriction for Recreational KG through Grade 5, Classic age groups U10 through U11, and Premier age groups U09 through U11.

In any instance where a player is deemed to have ***deliberately headed the ball*** during a game in these age groups, ***the referee shall award an Indirect Free Kick (IFK) to the opposing team from the spot of the header.*** If that spot is inside the Goal Area (6-yard box), the IFK shall be taken from the nearest point on the horizontal line defining the top of the Goal Area.

Players between ages 11 and 13 MAY HEAD THE BALL during games, but are limited to heading the ball in practice for a total of 30 minutes’ practice time each week, with no more than 15-20 headers allowed per player in total.

MSI will enforce this restriction for Recreational Grade 6 through Grade 7, Classic age groups U12 through U13, and Premier age groups U12 and U13. Coaches should be aware of any circumstance where they may have a player who is “playing up” one or more age groups, and therefore may have greater restrictions for themselves as compared to the age group in which they compete.

It is the age of the individual player that governs the restrictions they may have under these new guidelines. Coaches are responsible for ensuring compliance in these exceptions. Referees will officiate on the basis of the age group designation for the game.

MWSRA RULES AND REGULATIONS: ADULT LEAGUES (Updated: March 2016)

Policy	Howard County Rec. Dept.	Montgomery County Rec. Dept.	
Governing Rules	FIFA	FIFA	
Game Length	Co-ed, Men (weekdays) 2-40 Men (Sunday) 2-45	Co-ed 2-40 Men, Women 2-45	
Players (Start Game)	7	8	
Grace Period	15 minutes (start game clock)	15 minutes (start game clock)	
Co-ed	Limit: 6 of one gender	Limit: 6 of one gender	
Number on Jersey	Player have a number on shirt	Preferred (not required)	
Overtime	None (except playoffs)	None (except playoffs)	
Substitutions			
Throw-in	Both sub (if team with ball subs)	Both sub (if team with ball subs)	
Corner-Kick	No	No	
Yellow Card			
Mandatory (10 min. off)	Yes	Yes	
Name & Number	Both mandatory (before restart)	Name (for report)	
Red Card	No Substitute Allowed	No Substitute Allowed	
Name & Number	Both mandatory (before restart)	Name (for report)	
Notification	Assignor & County Rep.	Assignor & County Rep.	
Inclement Weather	Call Park Telephone Number	Call MCRD Inclement Line	
Lightning/Thunder	Stop (immediately) See page 7	Stop (in vicinity)	
Waiting Period	30 Minutes	20 Minutes	
Game Clock	Continues	Stopped	
Sliding Tackles	Permitted	Men (except Over 45 & 55): Yes Women, Coed, Men (Over 45): No	
Co-ed Points for Goal	Either Gender: 1 point	Female: 2 points (PK 1 point) Male: 1 point	
Payment	Cash at the field; Forfeit (no payment at field) See page 8		
Referee Badge	MWSRA Patch	MWSRA Patch	

MWSRA RULES AND REGULATIONS: PUBLIC SCHOOL LEAGUES (Updated: August 2016)

Policy	District of Columbia	Howard County	Montgomery County	Prince Georges County
Governing Rules	Federation	Federation	Federation	Federation
Game Length				
Varsity	2-40	2-40	2-40	2-40
JV	2-35	2-35	2-35	2-35
Middle	2-30	N/A	2-30 (maximum 2 hrs.)	2-30
Players (Start Game)	7	7	7	7
Number on Jersey	Yes	Yes	Yes	Yes
Roster	Yes	Yes	Yes (except Middle School)	Yes (except Middle School)
Overtime				
Varsity	2-10 min. sudden victory	2-10 min. sudden victory	2-10 min. sudden victory	2-10 min. sudden victory
JV	None	1-5 min. (sudden victory)	2-5 min. (sudden victory)	None
Middle	None	N/A	2-5 min. (sudden victory)	None
Substitutions	Federation	Federation	Federation	Federation
Throw-in/Corner Kick				
Yellow Card				
Mandatory Sub	Yes	Yes	Yes	Yes
Name & Number	Yes	Yes	Yes	Yes
Red Card	Soft Red Eliminated	Soft Red Eliminated	Soft Red Eliminated	Soft Red Eliminated
Name & Number	Yes	Yes	Yes	Yes
Notification	Assignor	Assignor	Assignor	Assignor
Inclement Weather				
Lightning/Thunder	Stop (immediately)	Stop (immediately)	Stop (immediately)	Stop (immediately)
Waiting Period	30 minutes	30 minutes	30 minutes (Maximum: 90 minute waiting time)	30 minutes
Game Clock	Stopped	Stopped	Stopped	Stopped
Sliding Tackles	Permitted	Permitted	Permitted	Permitted
Stadium Clock (official)	No	Yes, Preferred, see page 9	Yes, See page 9	No
Referee Badge	DC Patch	NFHS MD patch	NFHS MD Patch	NFHS MD Patch

MWSRA RULES AND REGULATIONS: PRIVATE SCHOOL LEAGUES (Updated: August 2016)

(For other school, tournaments, and non-conference games, ask home team coach for rules and regulations to be used)

Policy	IAC (Georgetown, Landon, St. Albans)	St. Andrews, The Heights, German, French	PVAC (Burke, Field, Montrose, St. Anselms, Friends, Wash. Intl.)	WCAC (McNamara)
Governing Rules	FIFA	FIFA	FIFA	Federation
Game Length				
Varsity	2-40	2-40	2-40	2-40
JV	2-35	2-35	2-35	2-35
Middle	2-30	2-30	2-30	2-30
Players (Start Game)	7	7	7	7
Number on Jersey	Optional	Optional	Optional	Optional
Overtime				
Varsity	2-5 min. (sudden victory)	2-5 min. (full overtimes)	2-5 min. (sudden victory)	None
JV	None	2-5 min. (full overtimes)	None	None
Middle	None	None	None	None
Substitutions			Injury (must sub)	
Throw-in	FIFA	Both sub (if team with ball subs)	NFHS	Both sub (if team with ball subs)
Corner-Kick	No		No	
Yellow Card				
Mandatory Sub Name & Number	No Name (for report)	No Name (for report)	Yes Name (for report)	Yes
Red Card				
Name & Number Notification	No Substitute Allowed Name (for report) Assignor	No Substitute Allowed Name (for report) Assignor	No Substitute Allowed Name (for report) Assignor	No Substitute Allowed Name (for report) Assignor
Inclement Weather				
Lightning/Thunder	Stop (immediately)	Stop (immediately)	Stop (immediately)	Stop (immediately)
Waiting Period	Ask coaches	30 minutes	30 minutes	Ask coaches
Game Clock	Stopped	Stopped	Stopped	Stopped
Sliding Tackles	Permitted	Permitted	Permitted	Permitted
Referee Patch	MWSRA Patch	MWSRA Patch	MWSRA Patch	MWSRA Patch

MWSRA RULES AND REGULATIONS: PRIVATE MIDDLE SCHOOL LEAGUES (Updated: August 2015)

(For other school, tournaments, and non-conference games, ask home team coach for rules and regulations to be used)

Policy	Capital Athletic Conference (Episcopal, Green Acres, National Presbyterian, Norwood, St. Patrick's, and Woods Academy)			
Governing Rules	FIFA			
Game Length Varsity JV	2-30 2-25			
Players (Start Game) Number on Jersey	7 Optional			
Overtime Varsity JV	Must have a winner (only playoff) 2-5 min. (full overtimes) 2-5 min. (full overtimes) Shootout (Standard PKs)			
Substitutions Throw-in Corner-Kick	FIFA No			
Yellow Card Mandatory Sub Name & Number	No Name (for report)			
Red Card Name & Number Notification	No Substitute Allowed Name (for report) Assignor			
Inclement Weather Lightning/Thunder Waiting Period Game Clock	Stop (immediately) Ask coaches Stopped			
Sliding Tackles	Permitted			
Referee Patch	MWSRA			

MWSRA RULES AND REGULATIONS: MSI & CYO YOUTH LEAGUES (Updated: August 2016)

Policy	CYO	MSI
Governing Rules	Federation	FIFA
Game Length	Varies by age	Varies by age (see MSI Sportsmanship card)
Players (Start Game: Minimum number) Players Cards	Varies by age Rosters: required. Player must be on roster. If no roster, coach gets a yellow and team plays short for 3 min. (12U) or 5 min.(14U)	Varies by age (see MSI Sportsmanship card) Classic Only: Ref must check player passes (ID) before 2 nd half. Allow all players to play game. Add info to game report.
Number on Jersey	Preferred	Classic: Yes; Recreational: No (Preferred)
Location of Teams/Spectators	Teams on same side; all spectators other side (MANDATORY)	Games at Soccerplex: Teams and coaches on one side; All spectators on other side of field. Other locations: home team and spectators one-side (visitors occupy other side).
Overtime	None, except end of season playoffs	Rec. (none); Classic (no, exception end of season finals)
Substitutions Throw-in Corner-Kick	Both sub (if team with ball subs) Both sub (if team with ball subs)	Review MSI Sportsmanship Card: Classic: Both sub (only if team with ball subs); Rec. 7 th grade and up: same as Classic Rec. under 7 th grade: either team may sub
Yellow Card Mandatory Sub Name & Number	Yes (until next legal sub); Sub allowed Only name	Yes (must sit-out 5 minutes); Sub allowed Name & Number
Red Card Name & Number Notification	Name E-mail Assignor & enter in Game Report	Mandatory (not given to 3rd or 4th grades) E-mail Assignor & enter in Game Report
Inclement Weather Lightning/Thunder Waiting Period Game Clock	Stop (immediately) 30 minutes Stopped	Stop (immediately) 30 minutes Stopped: less than 15 minutes left, end game
Sliding Tackles	NOT ALLOWED (should issue a yellow card)	Permitted, except 3 rd & 4 th grade
Headers	Not allowed U-12 and younger	Not allowed: U-11 and Grade 5 and younger
Mercy Rule	Yes (Score differential reaches 8)	No
Referee Badge	MWSRA Patch	USSF Patch

INCLEMENT WEATHER CONTACT INFORMATION

Soccerplex (any league): 301-528-1497

MSI: www.msisoccer.org 301-919-8206

CYO: www.washcyo.com 202-281-2464 ext. 1

MCRD: Parks Dept. 301-765-8787

Ext 1: Blair (Blair, MLK)

Ext 2 Fairland/Olney (East Norbeck, Fairland, Layhill, Manor Oaks, Olney Manor, SE Olney)

Ext 3 Black Hill (Gunners Lake)

Ext 4 Cabin John (Avenel, Cabin John, Falls, Timberlawn)

Ext 5 Damascus-(Ridge Rd, Ovid-Hazel)

Ext 6 Meadowbrook (Montg. Blair)

Ext 7 Rock Creek (Cherrywood)

Ext 8 Shady Grove (Aberdeen, Centerway, Gaithersburg, Nike)

Ext.9 S. Germantown (Soccerplex)

Ext 0 Wheaton(Aspen Hill, Bauer Drive, North Four Corners, Saddlebrook, Stoneybrook, Wheaton, Wheaton Woods)

HCRD: Blandair 410-313-3673, Cedar Lane -4453, Centennial- 4454, Glenwood (Western) -3672, Rockburn -4455, Schooley Mill -4458 Troy 4455

Public & Private Schools – Contact Wendell Hughes, Scholastic Assignor 301-927-3522, 240-988-7926

INCLEMENT WEATHER REFEREE POLICY – HOWARD COUNTY RECREATIONAL GAMES

1. HCRD now uses only turf fields for all adult soccer games. Except for very exceptional circumstances, the county will **not** cancel or postpone the games as scheduled.
2. The field telephone numbers to call to verify field conditions will not be updated after 4 pm on weekdays or after 8 am on weekends.
3. If inclement weather is approaching or in progress, both managers will meet on the field and decide whether the game should start. Both managers need to be in agreement, if one manager does not want to start, the game will not begin. Rain is not justification to cancel or postpone the match. Lightning, thunder, or tornado warnings are reasons to justify prohibiting match play to start.
4. If the managers agree to start the game, the referees will be paid. Once the whistle blows to start the game the referee fees are non-refundable and the game is considered official, regardless of how many minutes are played.
5. If team managers choose to delay the start of the game, the clock will still start at the scheduled game time. However, the referees will not be paid until the managers decide to start playing the game.
6. During the course of the game if the referee deems the field conditions unplayable, they do have the right to stop the game from continuing for player safety and the referee fees will not be refunded.
7. If the game must be stopped because of weather conditions, the clock continues to run. If the game can be restarted within the allocated game time (e.g. 2-40 halves), the game must end by the scheduled time (e.g., 7 pm start must end by 8:25 pm).
8. If the referees are scheduled for multiple games (e.g. 7 & 8:30 pm), the referees must remain at the field regardless of weather conditions until the start of the next game.
9. If the referees who arrive at the field receive no game fees for any games due to cancellations, the association will reimburse each referee a \$15 travel fee.
10. If the game is stopped by the officials due to lightning/thunder, HCRD policy is “In the event that either situation occurs, allow 30 minutes to pass after the last sound of thunder and /or lightning prior to resuming play.”
11. If game terminated at the field because of severe weather conditions or the refusal of team(s) to play, please enter a MWSRA game report explaining the situation.

POLICIES AND PROCEDURES FOR USE OF STADIUM CLOCK

FOR MONTGOMERY AND HOWARD COUNTY PUBLIC SCHOOLS GAMES – Fall 2015 (no changes from last year)

Use of stadium clock as the official time for Varsity and Junior Varsity soccer games is not mandatory but is highly recommended. The stadium clock will only be used if it is recording the official game time. When the stadium clock is official, the back-up time will be maintained by the referees on the field. The stadium horn is to be used when the clock reaches zero. If the stadium horn malfunctions, the referee must immediately blow the whistle to end the half.

Stadium clock operator shall be accessible to the official time kept by the referees throughout the match. The home school Athletic Director or soccer coach should designate an individual (time keeper) who is responsible for operating the stadium clock throughout the game, and this individual must meet with the officials before the commencement of the game. This individual can be an adult or student who has been trained to operate the equipment.

If the stadium clock cannot be properly maintained during the game – mechanical or electronic difficulties or volunteer timekeeper is unavailable – the stadium clock should be turned off.

The referees and time keeper must meet before the commencement of the Varsity and JV game:

- to review procedures when the clock is started and stopped during the game,
- to review referee signals as to when the clock is to be started and stopped,
- to review procedures if stadium clock needs to be adjusted.

The NFHS rules state: “start the timing device when the ball is put into play and stop the device when signaled to do so by the referee for: an injury, for a penalty kick, for a caution (yellow card), for a disqualification (red card), following the scoring of a goal, and when an official orders the clock to be stopped”.

The referee(s) are responsible for using the proper signals to start and stop the stadium clock, and to monitor throughout the game that the stadium clock and official’s timing device are in close proximity. If the stadium clock differs from the referee’s time by more than one minute during the game, the referee should require the time keeper to adjust the clock during a dead ball situation.

Either head coach may notify the referee(s) if they believe the stadium clock is not properly maintained, or if the referee(s) have forgotten to properly stop or restart the clock. The referee shall make final determination of time to be on the clock.

SCHOOL CONTACT NUMBERS

DC Public Schools

Ballou	202-645-3400
Bannaker	202-671-6320
Cardoza	202-673-7385
Coolidge	202-671-6080
Dunbar	202-698-3762
Eastern	202-698-4500
Roosevelt	202-576-6130
School w/o Walls	202-645-9690
Wilson	202-282-0120

Howard County Public

Atholton	410-313-7065
Centennial	410-313-2856
Glenelg	410-313-5528
Hammond	410-313-7615
Howard	410-313-2867
Long Reach	410-313-7117
Marriotts Ridge	410-313-5568
Mt. Hebron	410-313-2880
Oakland Mills	410-313-6945
Reservoir	410-888-8850
River Hill	410-313-7120
Wilde Lake	410-313-6965

Montgomery County Public Schools

BCC	240-497-6300
Blair	301-649-2800
Blake	301-879-1300
Churchill	301-469-1200
Clarksburg	301-444-3000
Einstein	301-929-2200
Gaithersburg	301-284-4500
Kennedy	301-929-2100
Magruder	301-840-4600
Northwest	301-601-4660
Northwood	301-649-8088
Paint Branch	301-388-9901
Poolesville	301-972-7900
Quince Orchard	301-840-4686
R. Montgomery	301-610-8000
Rockville	301-517-8105
Seneca Valley	301-353-8000
Sherwood	301-924-3200
Springbrook	301-989-5700
Watkins Mill	301-840-3959
Wheaton	301-929-2050
Whitman	301-320-6600
Walter Johnson	301-803-7100
Wootton	301-279-8550

Prince Georges County Public Schools

Bladensburg	301-887-6700
Bowie	301-805-2600
Central	301-499-7080
Flowers	301-636-8000
Crossland	301-449-4800
Wise	301-780-2100
Duval	301-918-8600
E. Roosevelt	301-513-5400
Fairmont	301-925-1360
Forestville	301-817-0400
F. Douglass	301-952-2400
Friendly	301-449-4900
Gwynn Park	301-372-0140
High Point	301-572-6400
Largo	301-808-8880
Laurel	301-497-2050
Northwestern	301-985-1820
Oxon Hill	301-749-4300
Parkdale	301-513-5700
Potomac	301-702-3900
Suitland	301-817-0500
Surrattsville	301-599-2453

Private Schools

Barnesville 301-972-0341
Christ Episcopal 301-424-6550
Edmund Burke 202-362-8882
Field 202-295-5872
French International 301-767-1683
Georgetown Prep 301-214-1204
German 301-767-3831
Green Acres 301-881-4100
Hebrew Academy 301-962-9400
Heights 301-365-4300
Lab 202-454-2257
Landon 301-320-1081
Lowell 202-577-2000
Mater Dei 301-365-2700
McLean 301-299-8277

McNamara 301-735-8401
National Presbyterian 202-537-7500
NORA 301-495-6672
Norwood 301-365-2595
Oakcrest 703-790-5450
Sandy Spring Friends 301-774-7455
Siena 301-592-0567
Spencerville 301-421-9101
St. Albans 202-537-6451
St. Andrews 301-983-4730
St. Anselms 202-281-1651
St. Johns Episcopal 301-774-6804
St. Patrick Episcopal 202-342-2805
Wash. Episcopal 301-652-7878
Wash. International 202-243-1684
Wash. Waldorf 301-229-6107
Woods Academy 301-365-3080