

MSI Rules for Fall 2025

Classic

1. **Referees should arrive 15 minutes before kickoff time.**
2. U9 (7v7) play 25-minute halves.
3. U10 (7v7) play 30-minute halves.
4. U11 and U12 (9v9) play 30-minute halves.
5. U13 and U14 (11v11) play 35-minute halves.
6. U15 and up (11v11) play 40-minute halves.
7. One referee for all U9 to U12 games (7v7 and 9v9).
8. Three referees for U13 and up (11v11).
9. **Referees should check team rosters on game cards for all Classic games.**
 - a. Either team can show the referee the respective game card via phone, or present a QR code for the referee to scan and have the details on their phone.
 - b. Teams may also present a printed game cards. These have a QR code on them for the referee to scan.
 - c. If a player's number and photo does not match, that player cannot play. Teams have until half-time to produce a game card or otherwise forfeit the score of the game.
 - d. Players arriving late must check in with the referee at half time.
 - e. If the referee does not have a working smart phone, they should use the coach's phone or a printout of the game card to check-in players and record scores and infractions. The QR code on the print out can be scanned later and details entered.
10. Referees are encouraged to enter the score and any infractions (yellow or red cards) via their phone after scanning the QR code.
11. Instructions for using the PlayMetrics game card can be found here: [Working as a Game Scoring Assistant](#)
12. Each team should have a Team Sportsmanship Liaison (TSL). **The referee should meet with each team's TSL with the team's captains at the coin toss.**
 - a. Referees should ask to talk to the TSL anytime they feel uncomfortable with comments from spectators.
13. Build-out lines for all U9 and U10 (7v7) games (see below for details).
14. Home team provides match ball and change of jersey if colors clash.
15. Substitution rules (unlimited number of subs):
 - a. All subs must be at the halfway line prior to entering the field
 - b. Prior to a throw-in by either team, only when the team in possession chooses to substitute
 - c. Prior to a kick-off by either team
 - d. Prior to a goal-kick by either team
 - e. Prior to a corner-kick by either team, only when the team in possession chooses to substitute
 - f. On an injury; opposing team may substitute the same amount of players.
16. Issuance of a yellow card, the player must leave the game immediately and sit out for 5 minutes.
17. No heading in U9 – U11.
18. Heading is allowed for U12 and older.
19. To field a team, each side is required to have the following minimum number of players:

7 v 7	5 players
9 v 9	6 players
11 v 11	7 players

The start of the game may be delayed by the referee for up to 15 minutes to allow a team to obtain the minimum number of players, however the clock will start at the scheduled game time. When both teams have at least the minimum number of players, the game must start, even if one side has fewer players on the field.

17. If a referee terminates a game because of field or weather conditions, it will be considered a complete game if the first half has been completed.
18. **Within 24 hours of the game, the referee (center referee) should complete the game evaluation form.**